





We, the Conference Committee of the GAMEON'2014 Conference, which was held in Lincoln, United Kingdom from September 9-11, 2014, hereby declare that after a peer review

## **Richard Lannigan**

was selected with his paper entitled

## **Developing Player Movement Design Patterns in Multiplayer Video Games**

As Best Paper of the aforementioned conference

Patrick Dickinson GAMEON'2014 General Conference Chair