We, the Conference Committee of the GAME-ON'2018 Conference, which was held in Dundee, Scotland from September 18-20, 2018, hereby declare that after a peer review

Robert J. Grigg and René Hexel

were selected with their paper entitled

Trade-offs and Challenges of Cloud Gaming in Practice

As Best Paper of the aforementioned conference

David King
GAME-ON'2018
General Conference Chair